



GLYNN COUNTY RECREATION & PARKS DEPARTMENT

323 Old Jesup Road; Brunswick, Georgia 31520

(912) 554 – 7780 / Fax: (912) 267 – 5744

WEATHER HOTLINE: 912-554-7781

Our Mission:

To provide quality, year round recreational activities, facilities, and services that are safe, fun, and enhance the quality of life for all Glynn County citizens.

2020 YOUTH SOCCER RULES

Governing Authority

1. The governing authority will be the Director or his assigned representative who is employed by the Glynn County Recreation and Parks Department.
2. The team coach or representative has the responsibility of informing team members of the rules and regulations.
3. The Director of the GCRD reserves the right to all final decisions.
4. The 2009 Official High School Soccer Rule Book will be the official guide for all age divisions with the exceptions that may be found in the following rules.

Age Divisions

Lil' Kickers.....Ages 3 -4

Instructional..... Age 5

American Ages 6-7

National..... Ages 8-9

International.....Ages 10-11

Golden Isles..... Ages 12-13

Glynn..... Ages 14-18

1. The age control date for soccer is prior to September 1st of the current.
2. A participant is allowed to compete in one age division only. Participants who choose to play up in an older division must remain in that division for the entire season.

General Rules

1. The GCRD staff will determine final coaching assignments.
2. Each team will be allowed to have one head coach and one assistant coach prior to the draft.
3. There will be No Smoking, Tobacco Chewing or Profanity allowed. Coaches are also not allowed to wear clothing advertising tobacco or alcohol products.
4. No substitute will be allowed for an ejected player.
5. A player or coach who is ejected from a game must sit out the next scheduled game that is played. A player or coach ejected from two games will be suspended for the remainder of the season.
6. A coach who is ejected from a game will not be allowed to coach an All-Star Team.
7. A coach has the right to discipline a player by not letting him/her play due to not showing up for practice, not following instructions, or causing problems. **However, if a coach is going to make a child sit out a game, he/she must notify a GCRD staff person, the parents, the opposing coach and the referee before the game begins.**
8. Coaches are asked not to have more than three scheduled events per week.
9. Coaches must remain in the designated coach's boxes while a game is being played unless otherwise noted in league rules. Any coach outside the coach's box will be issued a Yellow card on the 1st infraction and a Red card on the 2nd infraction. On the Red card, the coach will be ejected from the game.
10. The clock will be a continuous running clock. The only time the clock will stop will be during penalty kicks, ejection of players, scoring of a goal, injuries or time outs.
11. All players must wear a jersey and shin guards to play. Shin guards must be worn inside the socks. If a child shows up to a game without a jersey, it will be up to the GCRD staff person to determine if the child will be able to participate or not. If a child shows up without shin

guards, he/she will not be able to participate in that game. Socks must be worn over and completely cover the shin guards.

12. A half game or more constitutes a full game. If less than half a game is played then the game will be rescheduled and played in its entirety.
13. All tied games will remain a tie.
14. If two teams have identical records at the end of the season then a playoff will be scheduled if it is to determine the league champions.
15. No jewelry, of any kind, will be allowed during games. Earrings should be covered with tape. This will be at the discretion of GCRPD Staff.
16. In case of inclement weather, make-up games will be scheduled by the GCRD staff. The weather hotline (554-7781) is updated every day after 4:00 pm and can provide information on the status of a game during bad weather.

Player Selection/Team Placement

1. All persons registering during the registration period will be placed on a team. The coaches draft teams.
2. Those who register after the deadline will be placed on a HOLD list and may be placed on a team if needed and a spot is available.

Player Participation

1. All players must play one half of each half unless he/she is injured or for disciplinary reasons.
2. Substitutions must be made from the designated area at the halfway line with the consent of the referee at the following times:
 - a. After an injury, by either team, when the referee stops play
 - b. At half time and when there is a quarter break for substitution

League Rules

Lil' Kickers – Ages 3 & 4:

1. This league will be used to teach the fundamentals of soccer. The GCRD would like for the coaches to teach the players the basic elements of soccer such as dribbling, directional play, handballs, and general playing rules.
2. A size 3 ball will be used.
3. One coach per team is allowed on the field per team.
4. No offsides will be called.
5. No corner kicks will be given. All end-line outages will be kicked in by the defending team.
6. Throw-ins will be given upon sideline outages. Throw-ins do not need to be regulation, but an emphasis on learning the regulation should be made.
7. Teams will consist of a maximum of six (8) players.
8. Games will be played three against three (4 v 4).
9. No goalies will be used in this league.
10. The games will consist of four (4), six (6) minute quarters. Mandatory substitution will be at the end of each quarter.
11. All games will have a five (5) minute half time.
12. Due to the instructional nature of this league, officials are not assigned to games. Coaches must keep up with the time and substitutions.
13. Targets matching the team's uniforms will be placed in the opposing goals to emphasize goal orientated play.

Instructional League - Age 5 & 6:

1. This league will be used to teach the fundamentals of soccer. The GCRD would like for the coaches to teach the players the basics such as throw-ins, corner kicks, handballs, and general playing rules.
2. A size 3 ball will be used.
3. No offsides will be called.
4. One Coach is allowed on the field per team.
5. Teams will consist of a maximum of eight (8) players.
6. Games will be played three against three (4 v 4).
7. No goalies will be used in this league.
8. The games will consist of four (4), eight (8) min. quarters. **Mandatory Substitution will be at the end of each quarter.**
9. All games will have a five (5) minute half time.
10. No teams are allowed to leave a player near their opponents' goal and wait for a long pass to score a goal.
11. Due to the instructional nature of this league, officials are not assigned to games. Coaches must keep up with the time and the substitutions.

American League - Ages 6 & 7:

1. The teams will consist of a maximum of ten (10) players with six (6) players on the field; five (5) field players and one (1) goalie.
2. A team must have five (5) players to start the game. If a team does not have the minimum Of five players to start the game it will be recorded as a forfeit. If neither team has enough players to start both teams will forfeit and receive a loss.
3. One coach will be allowed on the playing field and another behind his teams' goal to instruct the players.
4. A size 3 ball will be used.
5. The games will consist of four (4), ten (10) minute quarters. Teams must substitute at each quarter break.
6. All games will have a five (5) minute half time.
7. Any foul committed inside the penalty box will result in a direct free kick outside the penalty box at the midpoint. The defensive team will be allowed to form a wall.
8. No teams are allowed to leave a player near the opponents' goal and wait for a long pass to score a goal.
9. No offsides will be called
10. No Slide Tackling.
11. No Headers will be permitted.

National League - Ages 8 & 9:

1. The teams will consist of a maximum of fourteen (14) players with eight (8) players on the field.
2. A team must have seven (7) players to start a game. If a team does not have the minimum of seven players to start the game, it will be recorded as a forfeit. If neither team has enough players to start both teams will forfeit and receive a loss.
3. All games will have a five (5) minute half time.
4. Coaches will not be allowed to be on the field.
5. A size 4 ball will be used.
6. The games will consist of two (2), Twenty (20) min. halves. ***The team will have a mandatory water break and substitution at the first dead ball around the ten (10) minute mark***
7. All players on the bench will come in at the water break.
8. **No Free Subbing.**

9. Substitutions will be made from the designated area at the halfway line with the consent of the referee following a team's own corner kick, any goal kick, any throw in, etc.
10. No Slide Tackling. The first offense will result in an indirect kick & warning. The second offense will result in a card.
11. No Headers.

International League - Ages 10 & 11

1. The International teams will consist of a maximum of fifteen (15) players with eight (8) players on the field.
2. International teams must have seven (7) players to start a game. If a team does not have the minimum of seven players to start the game, it will be recorded as a forfeit. If neither team has enough players to start both teams will forfeit and receive a loss.
3. International will use a size 4 ball.
4. The game will consist of two (2), twenty-five (25) min. halves. ***The team will have a mandatory water break at the first dead ball around the twelve (12) minute mark.***
5. All games will have a five (5) minute half time.
6. Substitutions will be made from the designated area at the halfway line with the consent of the referee following a team's own corner kick, any goal kick, any throw in, etc.
7. Free Subbing will be allowed in both International and Golden Isles League. However, all players must still get equal amount of playing time. ***If a coach does not substitute his/her players equally, then the GCRD has the right to implement the Mandatory Substitution playing rule.***
8. All games will have a five (5) minute half time.
9. No Slide Tackling. The first offense will result in an indirect kick & warning. The second offense will result in a card.
10. There will be no headers allowed in the International League.

Golden Isles – Ages 12 & 13

1. The Golden Isles teams will consist of a maximum of fifteen (15) players with nine (9) players on the field.
2. The Golden Isles teams must have eight (8) players to start a game. If a team does not have the minimum of seven players to start the game, it will be recorded as a forfeit. If neither team has enough players to start both teams will forfeit and receive a loss.
3. Golden Isles will use a size 5 ball.
4. The game will consist of two (2), twenty-five (25) min. halves. ***The team will have a mandatory water break at the first dead ball around the twelve (12) minute mark.***
5. All games will have a five (5) minute half time.
6. Substitutions will be made from the designated area at the halfway line with the consent of the referee following a team's own corner kick, any goal kick, any throw in, etc.
7. Free Subbing will be allowed in both International and Golden Isles League. However, all players must still get equal amount of playing time. ***If a coach does not substitute his/her players equally, then the GCRD has the right to implement the Mandatory Substitution playing rule.***
8. All games will have a five (5) minute half time.
9. No Slide Tackling. The first offense will result in an indirect kick & warning. The second offense will result in a card.
10. Headers will be permitted in the Golden Isles League.

All Star Information:

1. The Coach of the league champion team will be the All-Star Coach. If he/she is not interested in coaching the All-Star team, then the second place coach will be offered the position.
2. The All-Star selection method will be determined by the GCRD.
3. In all the leagues, the coach who wins the league will be the Head Coach and the coach who takes second place will be Assistant Coach.
4. The maximum number of players allowed on the All-Star roster varies for each age group. The all-star coach will be notified of the maximum number at the all-star draft.
5. ***Please remember that if you have been ejected from a game then you are not eligible to coach the All-Star team even if you win the league.***